

# Approximability of the Minimum Steiner Cycle Problem

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# Definitions

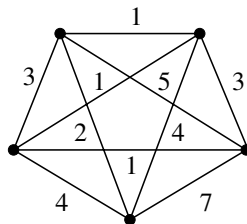
## Basic notions

- directed/undirected complete graph with  $cost(\cdot)$
- complete distance network
- terminal

## Triangle inequality

$$cost(\vec{e}) \leq \beta \cdot (cost(\vec{a}) + cost(\vec{b}))$$

- *sharpened*:  $\frac{1}{2} \leq \beta < 1$
- *metric*:  $\beta = 1$
- *relaxed*:  $\beta > 1$



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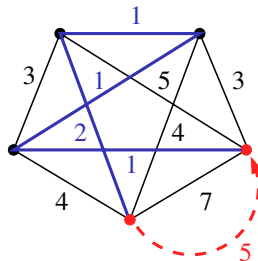
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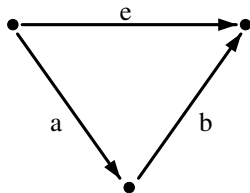
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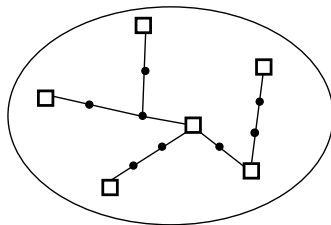
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# Definitions

## Problems

- minimum Steiner tree (MST)
- traveling salesman problem (TSP)



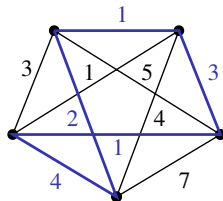
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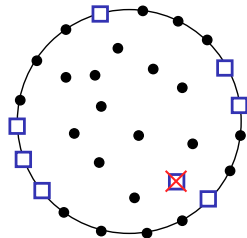
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## minimum Steiner cycle problem (SCP)

Find a *minimum-cost* cycle that contains every terminal *exactly once* (an other vertices at most once).

# Characterization of SCP – 1

	constant # $\square$		non-constant # $\square$	
<i>cost</i> function	directed	undirected	directed	undirected
metric ( $\beta = 1$ )	?	?		
relaxed ( $\beta > 1$ )				
arbitrary			?	?

# Characterization of SCP – 2

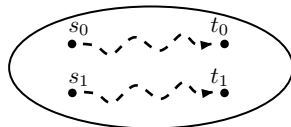
	constant # $\square$		non-constant # $\square$	
<i>cost</i> function	directed	undirected	directed	undirected
metric ( $\beta = 1$ )	P	P		
relaxed ( $\beta > 1$ )				
arbitrary	?	?	hard	hard

# Hardness of directed SCP with constant # terminals

## directed 2-vertex-disjoint path problem (D-2-VDPP)

GIVEN: Directed graph  $G$ , distinct vertices  $s_0, s_1, t_0, t_1$ .

PROBLEM: Does  $G$  contain *vertex disjoint* paths  $s_0 \rightsquigarrow t_0, s_1 \rightsquigarrow t_1$ ?



Theorem (Fortune, Hopcroft, Wyllie, 1980)

The directed 2-vertex-disjoint path problem is NP-complete.

## Theorem

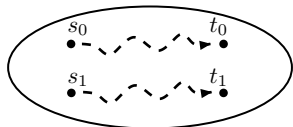
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# Hardness of directed SCP with constant $\#$ terminals

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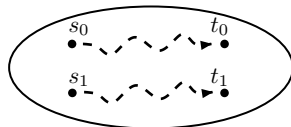
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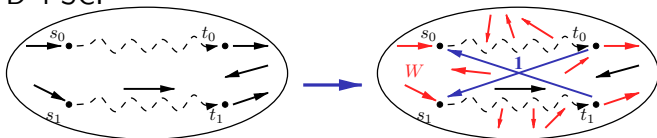
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# Hardness of directed SCP with constant $\#$ terminals

## Proof

Proof by reduction to NP-complete D-2VDPP:

- suppose  $\exists p(|V|)$ -approximation algorithm  $\mathcal{A}$  for D-4-SCP
- for given graph  $G$  for D-2VDPP, we construct graph  $G'$  for D-4-SCP



- where  $W > |V| \cdot p(|V|)$

# Hardness of directed SCP with constant $\#$ terminals

## Proof 2

Algorithm  $\mathcal{A}$  applied on  $G'$  gives cycle  $C^*$  of  $cost(C^*) < W$   
 $\Leftrightarrow G$  contains 2 vertex-disjoint paths  $s_0 \rightsquigarrow t_0$  and  $s_1 \rightsquigarrow t_1$ .

Proof:

- $\Leftarrow$ :
  - pick cycle  $C = (s_0 \rightsquigarrow t_0 \rightarrow s_1 \rightsquigarrow t_1 \rightarrow s_0)$  in  $G'$
  - cost of edges in  $C$  is 1  $\Rightarrow cost(C) \leq |V| \Rightarrow cost(C^*) \leq \rho(|V|)cost(C) < W$
- $\Rightarrow$ :
  - since  $cost(C^*) < W \Rightarrow$  each edge in  $C^*$  must have cost 1
  - order of vertices on  $C^*$  must be  $s_0, t_0, s_1, t_1 \Rightarrow$  we use  $C^*$  to build two vertex-disjoint paths  $s_0 \rightsquigarrow t_0$  and  $s_1 \rightsquigarrow t_1$  in  $G$

# Characterization of SCP – 3

	constant # $\square$		non-constant # $\square$	
<i>cost</i> function	directed	undirected	directed	undirected
metric ( $\beta = 1$ )	P	P	?	?
relaxed ( $\beta > 1$ )				
arbitrary	hard	?	hard	hard

## Directed/undirected metric SCP

- $\beta = 1$ : the direct edge is the cheapest connection of two vertices
- non-terminal vertices do not help us
- SCP = TSP on subgraph induced by terminals
- best known approximation algorithm for metric TSP:
  - directed graph –  $\frac{2}{3} \log_2(|V|)$ -approx.
  - undirected graph –  $\frac{3}{2}$ -approx.

# Characterization of SCP – 4

	constant # $\square$		non-constant # $\square$	
<i>cost</i> function	directed	undirected	directed	undirected
metric ( $\beta = 1$ )	P	P	$\frac{2}{3} \log_2(\#\square)$	$\frac{3}{2}$
relaxed ( $\beta > 1$ )		?		?
arbitrary	hard	?	hard	hard

# SCP with relaxed triangle inequality – 1

## Idea of our algorithm

### Algorithm of Andreae, 2001

INPUT: tree  $T$  in a complete graph,  $\beta$ -relaxed triangle inequality

OUTPUT: Hamiltonian cycle  $H$  on vertices from  $T$  such that

$$\text{cost}(H) \leq (\beta^2 + \beta) \cdot \text{cost}(T)$$

Idea of our algorithm:

- ① find a tree  $T$  containing all terminals, such that  $\text{cost}(T) \leq \text{cost}(OPT)$
- ② plug  $T$  into Andreae's algorithm to obtain  $(\beta^2 + \beta)$ -approximation of SCP

# SCP with relaxed triangle inequality – 2

How to find  $T$ ?

- 1 Build a complete distance network  $D$  on terminals
- 2 Compute a minimum spanning tree  $T_D$  on  $D$
- 3 Build graph  $G'$  by replacing the edges in  $T_D$  by the corresponding shortest paths
- 4 Find a minimum spanning tree  $T$  on  $G'$

Cost of created objects:

$$\text{cost}(T) \leq \text{cost}(G') \leq \text{cost}(T_D) \leq \text{cost}(OPT)$$

# Summary

	constant # $\square$		non-constant # $\square$	
<i>cost function</i>	directed	undirected	directed	undirected
metric ( $\beta = 1$ )	$P$	$P$	$\frac{2}{3} \log_2(\#\square)$	$\frac{3}{2}$
relaxed ( $\beta > 1$ )	?	$\beta^2 + \beta$	?	$\beta^2 + \beta$
arbitrary	hard	?	hard	hard

# Open problems

- How hard is the general undirected SCP with constant  $\# \square$ ?
- How can  $\beta$ -relaxed triangle inequality help?
- Does the fact that  $\# \square$  is constant help us?
- Is undirected SCP with constant  $\# \square$  and  $\beta$ -relaxed triangle inequality NP-hard?
- Can we improve the ratio  $(\beta^2 + \beta)$ ?
- How hard is the directed case when  $\# \square$  is non-constant?

Thank you for your attention!